



# Joint Learning for Relationship and Interaction Analysis in Video with Multimodal Feature Fusion

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# Introduction

- **Deep video understanding (DVU)**

- requires systems to develop a deep analysis and understanding of long video.
- use known information to reason about other, more hidden information, and to populate a knowledge graph (KG) with all acquired information.

- **HLVU** dataset

- 14 videos
  - 10 for development
  - 4 for test
- 1h/video in average
- shot, entity name, entity type, screenshots

**Training dataset:**

1. Honey - Romance - 86 mins.
2. Let's bring back Sophie - Drama - 50 mins.
3. Nuclear Family - Drama - 28 mins.
4. Shooters - Drama - 41 mins.
5. Spiritual Contact The Movie - Fantasy - 66 mins.
6. Super Hero - Fantasy - 18 mins.
7. The Adventures of Huckleberry Finn - Adventure - 106 mins.
8. The Big Something - Comedy - 101 mins.
9. Time Expired - Comedy / Drama - 92 mins.
10. Valkaama - Adventure - 93 mins.

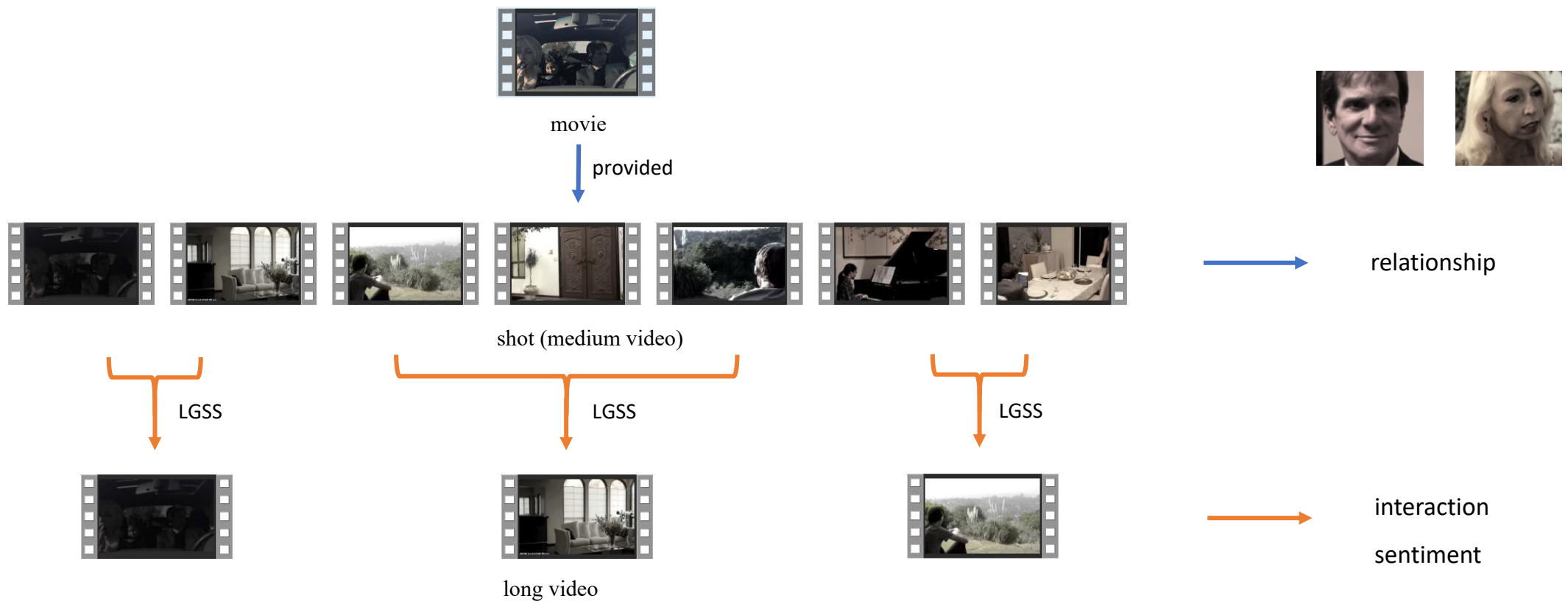
**Testing dataset:**

- 1- Bagman - Drama / Thriller - 107 mins.
- 2- Manos - Horror - 73 mins.
- 3- Road to Bali - Comedy / Musical - 90 mins.
- 4- The Illusionist - Adventure / Drama - 109 mins.

# Solution

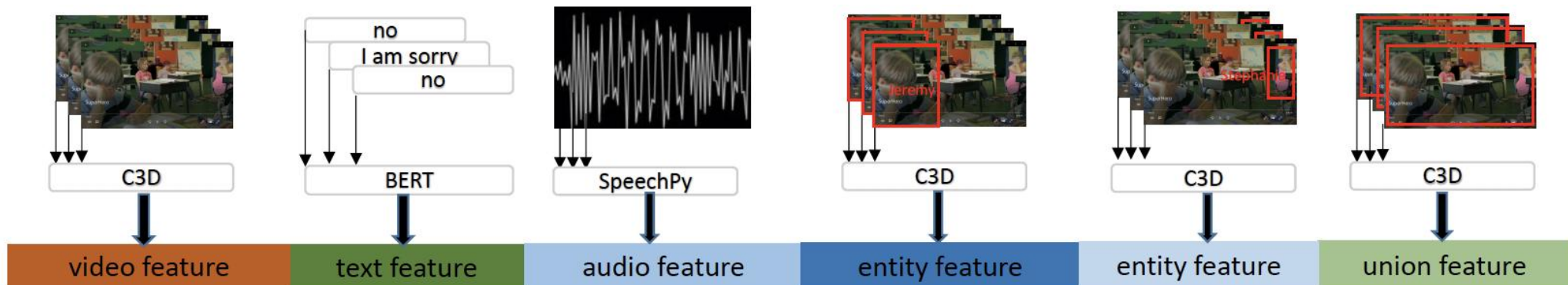


- Video segmentation



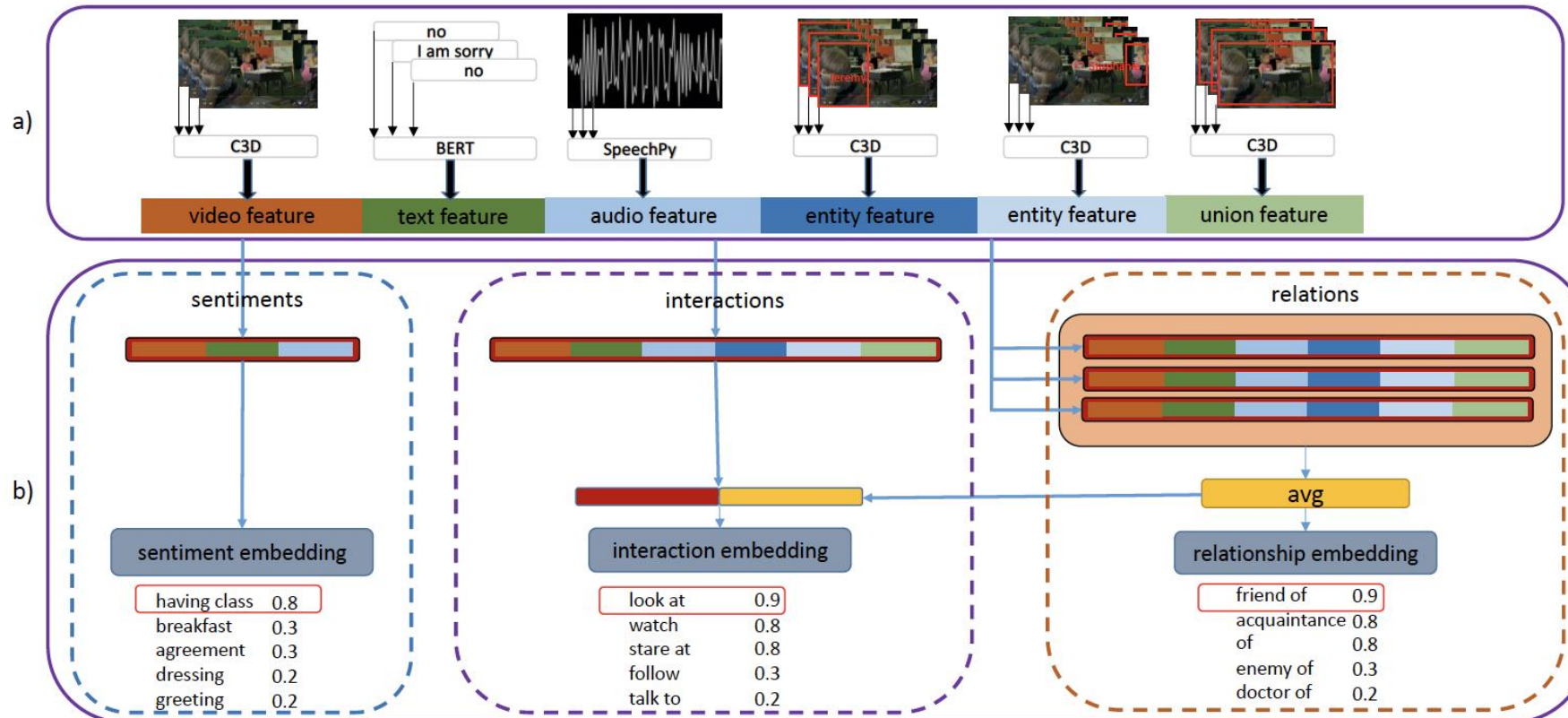
# Solution

- **Video feature**
  - C3D
- **Audio feature**
  - MFCC, LMFE
- **Text feature**
  - BERT
- **Entity feature (subject, object, union)**
  - CenterTrack
  - InsightFace
  - C3D



# Solution

- Joint learning architecture
  - relationship: average of medium video feature
  - interaction: medium video feature + average feature



# Solution



- Low-shot, Zero-shot learning
- Joint learning

$$l = (1 - \cos(\beta, \gamma))^2 + \frac{1}{n} \sum_{i \in U} (\cos(\beta, \mu_i) + 1)^2$$

$$L = l_R + \frac{1}{n} \sum (l_I + l_S)$$

- $l$  denotes loss
- $\gamma$  denotes the feature of pair
- $\mu_i$  denotes the feature of the positive relationship
- $U$  denotes the set of negative relationships
- $\beta$  denotes the feature of relationship
- $n$  denotes the number of negative relationships
- $L$  denotes the total loss
- $l_R$  denotes the loss of relationship
- $l_I$  denotes the loss of interaction
- $l_S$  denotes the loss of sentiment



# Query answering

- **movie-level**

- Find all possible paths question.
- Fill in the part of graph question.
- Multiple choice questions.
  - relationship knowledge graph

- **scene-level**

- Find the unique scene.
- Fill in the graph space.
  - interaction knowledge graph
- Find next/previous interaction in scene X between person Y and person Z.
  - split medium video into shot videos
- Find the 1-to-1 relationship between scenes and natural language descriptions
  - match with predicted interactions and sentiments.
- Classify scene sentiment from a given scene.
  - sentiment model

# THANK YOU



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